

Jennifer Haley

Resident Playwright

July, 2013 -- June, 2020

Jennifer Haley is a playwright whose work delves into ethics in virtual reality and the impact of technology on our human relationships, identity, and desire. She won the 2012 Susan Smith Blackburn Prize for her play, *The Nether*, produced in Los Angeles, off-Broadway, and on London's West End. Other plays include *Neighborhood 3: Requisition of Doom*, a horror story about suburban video game addiction, and *Froggy*, a noir thriller with interactive media design and a live soundtrack. Jennifer has worked with Center Theatre Group, Royal Court Theatre, Headlong, Sonia Friedman Productions, the Humana Festival of New Plays, American Conservatory Theater, The Banff Centre, Sundance Theatre Lab, O'Neill National Playwrights Conference, Lark Play Development Center, PlayPenn, and Page 73. She is a member of New Dramatists in New York City and lives in Los Angeles, where she founded the Playwrights Union.

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